

Chapter 30: Option Infer

Section 30.1: How to enable/disable it

Document level

It is on by default, but you can set it by placing `Option Infer On|Off` at the top of the code file. The option will apply to the whole document.

Project level

You can switch it on/off via the menu in Visual Studio:

Project > [Project] Properties > Compile Tab > Option infer

Choose `On|Off` in the drop-down menu. The option will apply to the whole document.

All new projects

You can switch it On by default for all new Projects by selecting:

Tools > Options > Projects and Solutions > VB defaults > Option Infer

Choose `On|Off` in the drop-down menu.

Section 30.2: What is it?

Enables the use of local type inference in declaring variables.

What is type inference?

You can declare local variables without explicitly stating a data type. The compiler infers the data type of a variable from the type of its initialization expression.

Option Infer On:

```
Dim aString = "1234" '--> Will be treated as String by the compiler
Dim aNumber = 4711 '--> Will be treated as Integer by the compiler
```

vs. explicit type declaration:

```
'State a type explicitly
Dim aString as String = "1234"
Dim aNumber as Integer = 4711
```

Option Infer Off:

The compiler behavior with `Option Infer Off` depends on the `Option Strict` setting which is already documented here.

- **Option Infer Off - Option Strict Off**

All variables without explicit type declarations are declared as `Object`.

```
Dim aString = "1234" '--> Will be treated as Object by the compiler
```

- **Option Infer Off - Option Strict On**

The compiler won't let you declare a variable without an explicit type.

```
'Dim aString = "1234" '--> Will not compile due to missing type in declaration
```

Section 30.3: When to use type inference

Basically you can use type inference whenever it is possible.

However, be careful when combining **Option Infer Off** and **Option Strict Off**, as this can lead to undesired run-time behavior:

```
Dim someVar = 5
someVar.GetType.ToString() '--> System.Int32
someVar = "abc"
someVar.GetType.ToString() '--> System.String
```

Anonymous Type

Anonymous types can **only** be declared with **Option Infer On**.

They are often used when dealing with LINQ:

```
Dim countryCodes = New List(Of String)
countryCodes.Add("en-US")
countryCodes.Add("en-GB")
countryCodes.Add("de-DE")
countryCodes.Add("de-AT")

Dim q = From code In countryCodes
        Let split = code.Split("-"c)
        Select New With { .Language = split(0), .Country = split(1) }
```

- **Option Infer On**

The compiler will recognize the anonymous type:

```
Dim q = From code In countryCodes
```

```
(local variable) q As IEnumerable(Of 'a)
```

Anonymous Types:

```
'a is New With { .Language As String, .Country As String }
```

- **Option Infer Off**

The compiler will either throw an error (with **Option Strict On**)

or will consider q as type **object** (with **Option Strict Off**).

Both cases will produce the outcome that you cannot use the anonymous type.

Doubles/Decimals

Numeric variables with decimal places will be inferred as **Double** by default:

```
Dim aNumber = 44.11 '--> Will be treated as type `Double` by the compiler
```

If another type like **Decimal** is desired the value which initialized the variable needs to be marked:

```
Dim mDecimal = 47.11D '--> Will be treated as type `Decimal` by the compiler
```
