

Chapter 15: Connection Handling

Section 15.1: Public connection property

```
Imports System.Data.OleDb

Private WithEvents _connection As OleDbConnection
Private _connectionString As String = "myConnectionString"

Public ReadOnly Property Connection As OleDbConnection
    Get
        If _connection Is Nothing Then
            _connection = New OleDbConnection(_connectionString)
            _connection.Open()
        Else
            If _connection.State <> ConnectionState.Open Then
                _connection.Open()
            End If
        End If
        Return _connection
    End Get
End Property
```